Start every day with

an exciting project

PRRIVAS

EST. 1981 -

A legacy dating back even before Macromedia Flash was the coolest thing online, Internet Explorer was the worst, and through the rise and fall of JQuery, while everyone was friends with Tom from MySpace.

Today, Frank is committed to the craft of web development and design like a true shokunin, pursuing the highly technical art of turning ideas into reality for both fun and profit.

Contact

frank@ frankoddbratt .com

> **MORE FROM** FRANK'S:



Get your logo, graphic profile, business cards, brochures, posters, Tshirts and more!





FRAME

Ingredients: Frontend development backend development graphic design, UX, UI copywriting, social media marketing. domain management print production. May contain trace amounts of Stack Overflow.

Developer facts

Strengths

Ideas and concepts

Organizing things

Puzzle solving Vector art design

Creative writing

Obsessive research

Interests

Retro games

Augmented Reality

Popular culture

Obscure nerdy things

Event planning

Non-profits

Making and crafting

Avoiding

Wordpress

React

Regular sleep cycle

Produced in Uppsala, Sweden







RECYCLE AS POTENTIAL CANDIDATE FOR FUTURE PROJECTS

RESUME

FRANK ODDBRATT Senior web developer and designer

I'm a very creative and productive person with a lot of interests and ideas. As a developer, I am primarily a craftsman, driven by a passion for building good and meaningful things, and solving

I specialize in building web apps and sites from the ground up, as I enjoy all aspects of web development and the whole process from idea to launch.

I've gone from being a Flash developer, to 20+ years of PHP+MySQL, to now working exclusively with JavaScript and Node.

From all this practice and experience, I now have my own unique stack and framework which I prefer to build my projects in, giving me control and flexibility for both simplicity and scale. Please check out my workflow down below.

While I am quite capable of designing all sorts of stules and themes for different projects, I have found that the colorful and expressive style of this resume is the one I enjoy the most.

HISTORY

Since my switch from PHP to Node, I have mainly been working on three things:



Lapine Web Engine - A custom built web development system based on Cloudflare's services and my own curated architecture.

Engagemanget - A future web service for nonprofit networking, projects and events.

Super Stress Game - A fast paced card dueling game built entirely in JavaScript.

CAREER GOALS

My ambition is to have a complete and streamlined pipeline for sites, apps and games, as a core system a whole team can rely on.

I also intend to learn Blender in order to add 3D graphics and Augmented Reality features, plus Arduino and electronics for interactive IOT projects.

Impress your friends and family!

I honestly have an overwhelmingly long list of things I'd like to make... > <

RECIPE MAKING AN APP THE FRANK WAY

Ingredients

- Just enough HTML
- Equal parts CSS
- Plenty of JavaScript
- Graphics of your choice
- Fonts to your liking

- Texts according to taste

Process

Combine all the frontend items, mix well with the HTML, CSS and JavaScript in an editor like Pulsar. Crop and season the images in Affinity Designer or whatever you have. Pour the mix into Lapine Web Engine (this is where the magic happens) and back it up on GitHub. Work until smooth. Cook inside either Electron, Capacitor, or Cloudflare Workers together with a Xata Serverless Database. Keep on medium heat and avoid burnout. Serve for seated desktop users on Mac, Windows or Linux, as an app to-go for Android or iOS, or freshly wrapped for browsers like Chrome, Firefox or Safari.

Preparations

First, spend around two decades learning everything you can about all the requirements for making functional, useful, secure and optimized websites. Then, arrange a complete development workflow for building, testing and deploying to all relevant platforms.





08-07-2044



